April 3, 2023

This is an overview of the City Council meeting for this date. For a full account, visit Burnaby.ca/eagenda

» 6.2 Central Park Pond Redevelopment Study

City Council directed staff to develop a Central Park Master Plan to provide a vision and principles to guide development of the park over the next 5-10 years. Public input will help shape the master plan, as well as a study of trends, best practices and consideration of current and future demographic changes that will influence use of the park.

» 7.1 Mayor Hurley - Re: Mayor's Task Force on Unsheltered Community Members

City Council approved the creation of a new Mayor's Task Force on Unsheltered Community Members. The new Task Force will bring together key stakeholders to develop a coordinated response to unsheltered community members, with the goal of supporting people who are experiencing homelessness as well as those at-risk of homelessness.

» 7.2 Financial Management Committee - Re: Civic Innovation Lab - Distribution of Founding Partner Funding

City Council approved distributing \$25,000 in funding to the Civic Innovation Lab to support their current projects which range from exploring alternative energy sources for powering civic buildings and fleets, improving accessibility and equity within City operations, and pursuing an ecosystems-based remediation of Deer Lake.

» 9.3.1 #14557 - Burnaby Code of Conduct Bylaw 2023

To meet new requirements under the Community Charter, City Council adopted the Burnaby Code of Conduct Bylaw. Under the new requirements, every Municipal Council in British Columbia is required to consider a Code of Conduct or review an existing one within six (6) months after each general local election. The foundational principles for the Code of Conduct are integrity, accountability, respect, and leadership and collaboration. Staff will subsequently provide Council and Committee members training and resources on the Code of Conduct. As with any bylaw, Council can request staff to bring forward amendments to the bylaw at any time.

